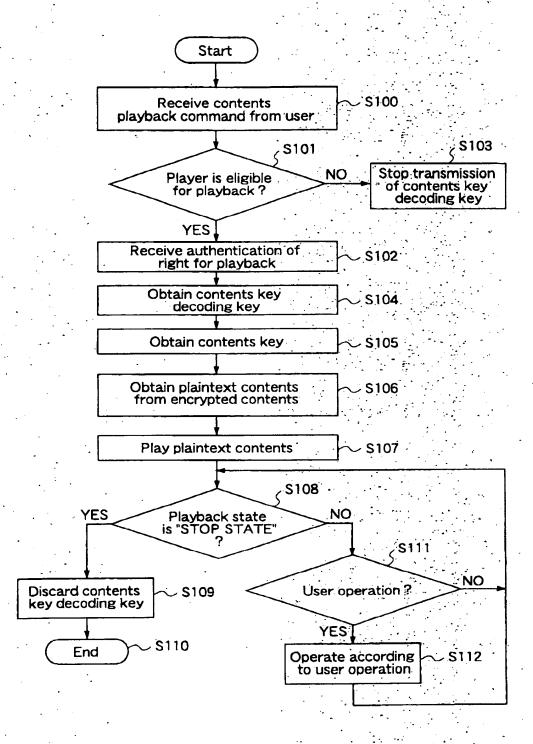
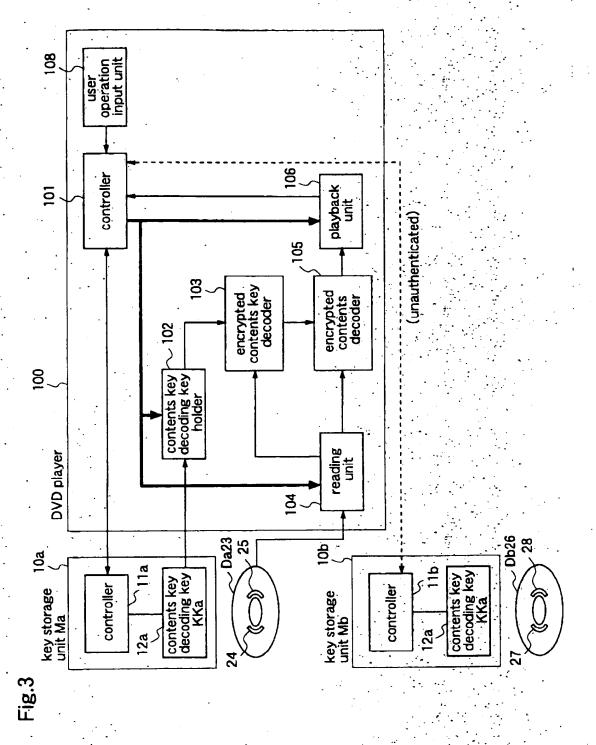


Fig.2





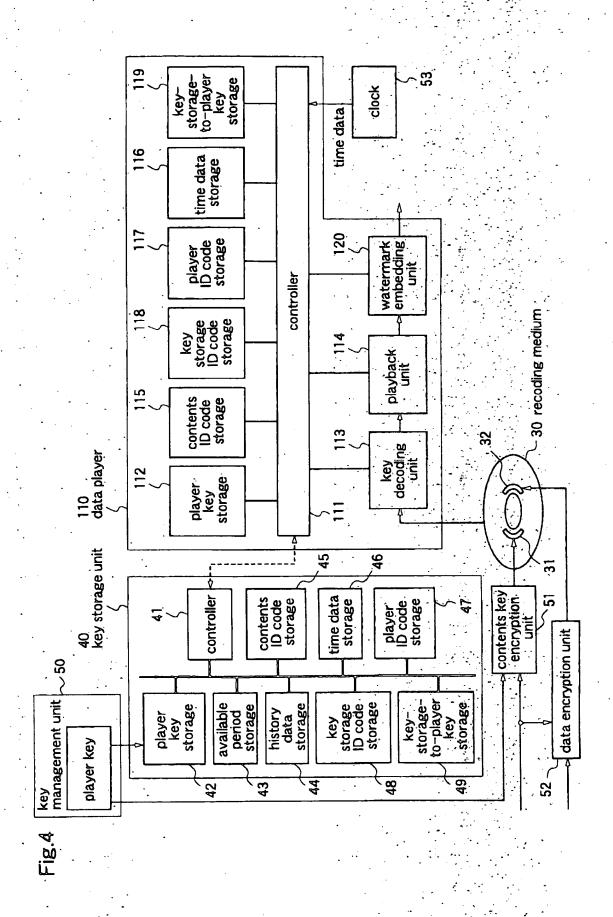


Fig.5

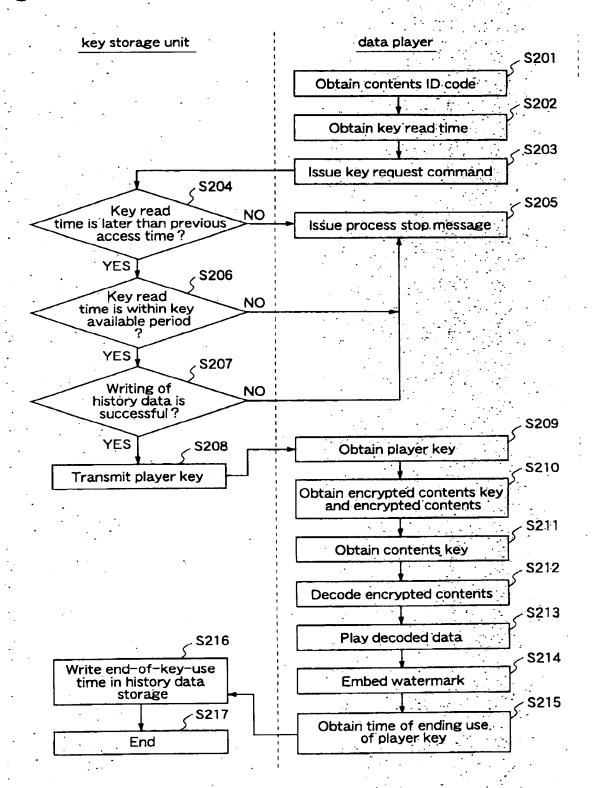
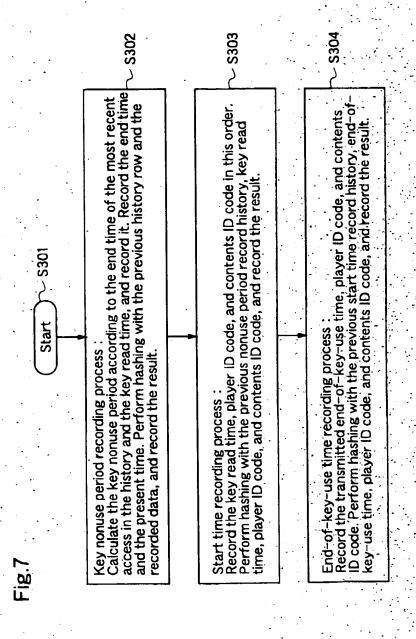


Fig.6

key available time			hash value I
key nonuse period	key nonuse period key available time	start time 1	hash value 2
start time 1	player ID code 1	contents ID code 1	hash value 3
end time 1	player ID code 1	contents ID code 1	hash value 4
key nonuse period	end time 1	start time 2	hash value 5
start time 2	player ID code 2	contents ID code 2	hash value 6
end time 2	player ID code 2	contents ID code 2	hash value 7.



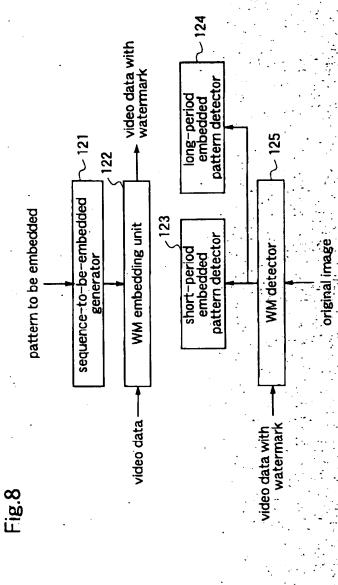


Fig.9

6 5 C a pattern to be embedded 0110 0101 1100 1010

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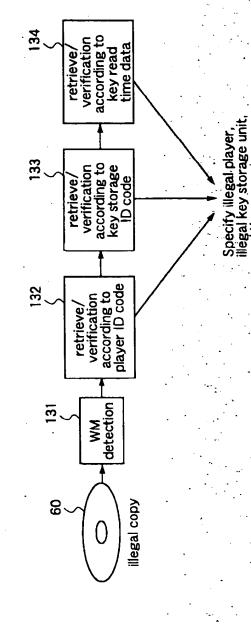


Fig. 10

Fig.11

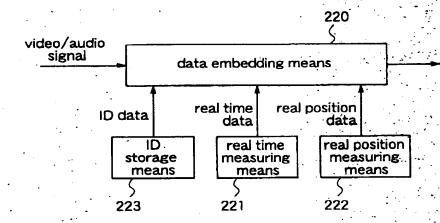


Fig.12

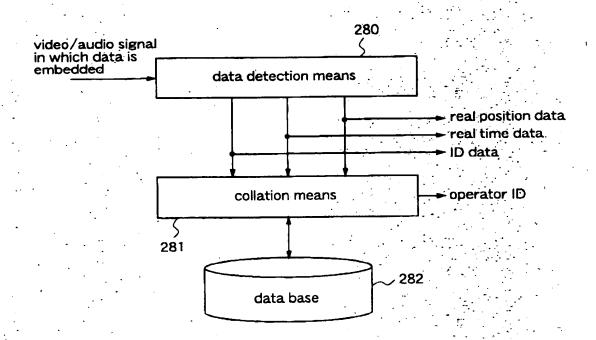


Fig.13

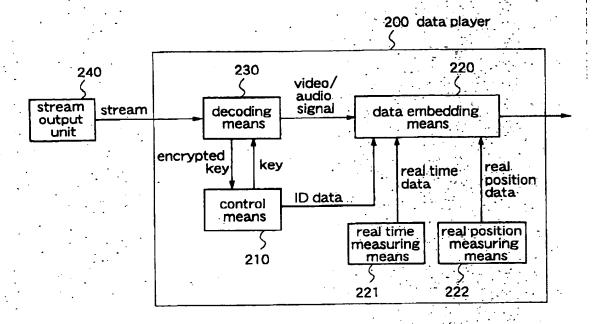


Fig.14

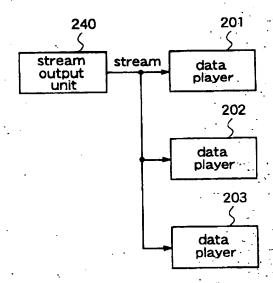


Fig.15

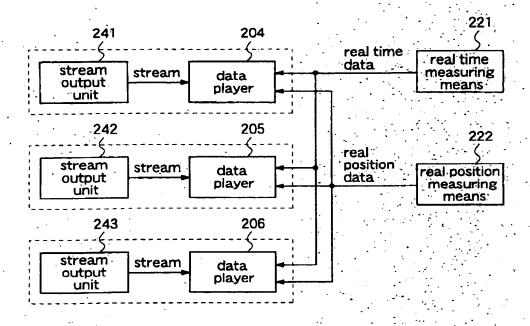


Fig.16

